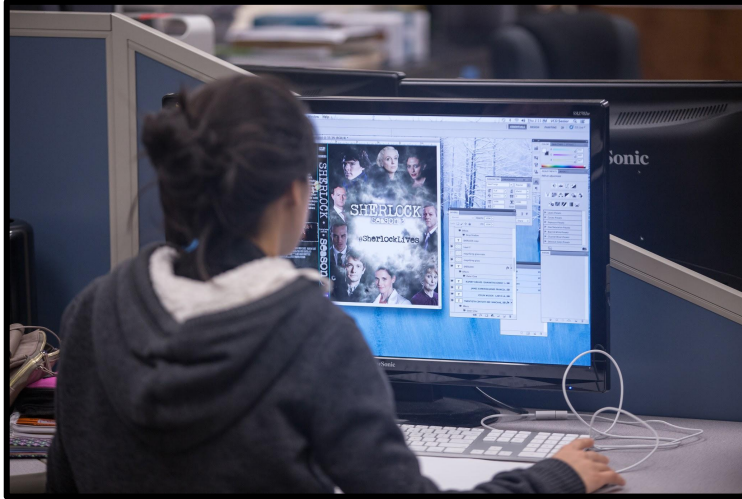


VISUAL COMMUNICATION DESIGN



PROGRAM OVERVIEW

Program OVERVIEW

the 2D and 3D design fields and/or articulate to further digital careers of the future. Students create designs and portfolios in software used in the 2D and 3D professional design fields.

PROGRAM HIGHLIGHTS

Students learn industry standard software in graphic design.

Students learn industry standard software in 3D animation and modeling.

Game engine and 3D environment design is learned in the Unreal Engine.

PROGRAM OPPORTUNITIES

College Credit

Scholarships

Portfolio development and creation

Experience with industry standard 2D and 3D software

FOUNDATION CLASSES (grades 9-10):

Computer Graphic Design I

Intro To Visual Technology

Computer Graphic Design II

Careers In Visual Technology

3D Animation

3D Modeling & Environments

CAREER FOCUS

College preparatory preparation course for developing portfolios in highly competitive but rewarding fields in Graphic Design, 3D Animation, 3D Modeling, Web Design, Video Game Design and Video Editing.

COLLEGE CREDIT

12 transcribed college credits received from Owens Community College

CRT 115 Digital Imaging

CRT 120 Vector Design

CRT 105 Mac Concepts

CRT 125 Layout

QUESTIONS ????